



FANDOM



FAN CENTRAL

BETA



GAMES



ANIME



MOVIES



TV



VIDEO



WIKIS



START A WIKI



ADVERTISEMENT

SIGN IN

REGISTER

Backrooms Freewriting Wiki

5,308
PAGES



in: [The Poolrooms](#), [Water](#), [Liminal](#), and [9 more](#)

Level 58: "In The Pool"



SIGN IN TO
EDIT



Survival Difficulty: Class 0



> Safe

> Secure

> Devoid of Entities

Level 58 is the 59th level of the backrooms.

Description

Level 58 resembles an indoor waterpark. The entire level is a large room with windows. This makes it one of the smallest levels in the Backrooms. The windows on this level are not entities. However all attempts to damage or destroy these



windows, will result in loss of consciousness, and possibly even death. **Level 58**, also restores sanity, which is similar to other aquatic levels. This level has a day/night cycle, which works similar to **The Frontrooms**.



An image of Level 58.

Level 58 gives off a warm, and cozy vibe, this cozy/warm vibe is the strongest at sunset. At night the level's lights, will turn on, which means, that the level will still be bright. **Level 58** also has hot tubs, which are lukewarm, and the hot tubs restore sanity, the best. There are also bathrooms on this level, and these bathrooms are just the same as the bathrooms in **The Frontrooms**.

Level 58's echo is really quiet, despite the room being so big. Foods, and drinks, will randomly spawn on the ground, which makes, the problem of hunger, and thirst, absent on this level. There is also lights in the pools, and these lights will change colors sometimes.

The lights are the only things in the pools, besides water. However the pool is clean, no matter what. There is a waterpark on **Level 58**. This waterpark acts like a normal waterpark, and the activities that operates with machinery will shut down at night, and will turn at morning.

In the Shallow End, the water is shallow, like the name says. When entering The Deep End. The pool will get slowly deeper, the more you walk deep into the pool. The Deep End, the water is 4 meters deep, which is deeper than most pools, in **The Frontrooms**. The only true danger of level 58 is drowning in The Deep End. There are also slides on this level. The slides will always go into The Deep End. These slides all have different colors, with the tallest one being Rainbow, and the shortest one being White. Some slides have water flowing through them.

Level 58 has vending machines. These vending machines don't require anything. They also work the same as the ones in **The Frontrooms**, except the fact that these vending machines don't do anything other than to give you what you want. The vending machines are also invincible, with many tests proving this is fact. **Level 58's** kinds of vending machines are toys, foods, and drinks. Due to the safety of **Level 58**, most wanderers will stay in this level.

There are also tiny rooms on **Level 58**. These rooms have equipment inside, with the rooms, there are equipment such as floaties, surf boards, and tiny boats. These equipment items will always restock on their own, and the items can be taken outside of **Level 58**. There are also signs around the Level, and these sign's words are distorted, and no matter what, no one is able to solve the code.



An image of the waterpark.

Recently, there were random notes discovered on **Level 58**. These notes have weird messages on them. For example, one note said " It heard you, I have no idea what a pool is, and the water looks scary". The true writer of these notes is undetermined.

However, the writer of these notes is probably human. Another note read, "I've been her for forever now. I still have no idea what the smiley thingy is, outside. I

know is trying to talk to me. I want to go outside". People on this level say that when they are not looking, these notes appear. One person reported that they saw a humanoid silhouette, near a note, and then walking away, however this is unconfirmed.

Colonies and Outposts

Water Park Enjoyers

- Only outpost on the level.
- 43 members.
- Friendly.
- Not willing to trade.
- Will only attack, when being attacked.

Entities

There were sightings of **Smilers** outside of the windows at night. However, this is unconfirmed.

Entrances and Exits

Entrances

- Noclip through a wall in **Level 370** will take you here.
- Entering a pool building in **Level 11-B**, will lead here.
- Walk an uncountable amount of steps in **Level -B**.

Exits

- Go through a door, and it will take you to a safe level.
- Going down a water slide, has a 0.4% chance of taking you to **Level 91**.

[Open Author & Licensing Information](#)

[Close Author & Licensing Information](#)

« [Level 57](#) | [Level 58](#) | [Level 59](#) »

CATEGORIES



Community content is available under **CC-BY-SA** unless otherwise noted.

EXPLORE PROPERTIES

[Fandom](#)

[Muthead](#)

[Fanatical](#)

FOLLOW US



OVERVIEW

[What is Fandom?](#)

[About](#)

[Careers](#)

[Press](#)

[Contact](#)

[Terms of Use](#)

[Privacy Policy](#)

[Global Sitemap](#)

[Local Sitemap](#)

COMMUNITY

[Community Central](#)

[Support](#)

[Help](#)

[Do Not Sell or Share My Personal Information](#)

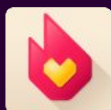
ADVERTISE

[Media Kit](#)

[Contact](#)

FANDOM APPS

Take your favorite fandoms with you and never miss a beat.



Backrooms Freewriting Wiki is a FANDOM Lifestyle Community.

[VIEW MOBILE SITE](#)

